

SHOT LIST

“SNIFF”

SHOT 1: CU line of cocaine being snorted via tube or banknote

SHOT 2: LS TABLE

SHOT 3: CU + pan and tilt; showing the objects on the table; after that we see the character's face appear to the right of a bottle

SHOT 4: MS eye-level 45-degree angle of character's chest and face

SHOT 5: POV high-angle looking at table

SHOT 6: ECU character's eyes reacting to the cocaine

SHOT 7: Head-on eye-level MS Charlie goes out of the shot; leaning down to do another line of cocaine. Charlie coming back in the shot, sniffing, touching his nose

SHOT 8: LS high-angle, Charlie, startled, standing up

SHOT 9: Over the shoulder shot of Charlie looking at the body on the floor

SHOT 10: Low-angle over the shoulder shot from the body's perspective; we can see Charlie

SHOT 11: Fish-eye shot showing Charlie moving towards the body and kneeling on the floor

SHOT 12: MS low-angle POV Charlie still kneeling down, reaching to touch the body

SHOT 13: WS Charlie in profile still on the floor, but the body is gone

SHOT 14: CU Charlie startled falls back crawling one-two steps, grabs his head, sweat on his face

SHOT 15: LS Charlie stands up, looks around goes to the window, pulls curtain, looks through window.

SHOT 16: WS Exterior shot low-angle Charlie looking through window. Charlie walks away from the window.

SHOT 17: MS Charlie walking away from the window, takes a bottle and swings it

SHOT 18: POV of the shelf, the bottle about to be smashed; bottle swung towards the camera

SHOT 19: MCU shelf on the right, Charlie smashing the bottle on the shelf and leaving the room, broken bottle in his hand

SHOT 20: POV of the shelf broken glass around

SHOT 21: LS low angle, camera rising to the top of staircase railing; foot of Charlie walking out of room; after we can see Charlie's chest and face

SHOT 21B: CU dolly Charlie's face, he is walking down the corridor

SHOT 22: ECU of wall being scraped by Charlie's broken bottle

SHOT 23: LS high-angle camera next to the wall; Charlie walking down the stairs slowly

SHOT 24: MS camera next to door; Charlie walks up to the door; shot ends with Charlie in the left side of the frame

SHOT 25: MCU camera next to door; Charlie leans towards door and looks through the peephole.

SHOT 26: Fish-eye shot; Charlie wearing a white t-shirt, holding broken bottle, standing outside the door, pressing the doorbell

SHOT 27: MS of Charlie's back he reaches for the door handle and opens the door swiftly

SHOT 28: WS Exterior; Charlie standing in the doorway, not moving

SHOT 29: ECU; Charlie's eyes, he is very confused

SHOT 30: MS; camera behind open door; door closes, Charlie leans on the door as he closes it, puts his forehead on the door with a feeling of relief

SHOT 31: CU of light switch; Charlie walks up the stairs, switches the light on the broken bottle (light is flickering) and enters bathroom

SHOT 32: CU camera is on top of toilet tank on the right side; a second of darkness, light starts flickering, Charlie walks in and leaves bottle on the toilet tank; then stops for a couple of seconds in front of the sink

SHOT 33: LS high-angle, camera is on the right; Charlie taking his hoodie off.
We can see his reflection in the mirror.

SHOT 34: CU of water taps in the shower

SHOT 35A: ECU of Charlie's hand turning cold water on

SHOT 35B: ECU of Charlie's hand turning hot water on

SHOT 36: MCU camera at sink level; sink full of water; Charlie fills his hands with water; his face comes into the frame, as he splashes water on his face; Charlie's head rises – goes out of the frame

SHOT 37: MCU over-the-shoulder; Charlie puts his forehead on the mirror, staring at his eyes; starts breathing heavily and mirror gets fogged

SHOT 38: POV CU camera is the mirror; Charlie stares at (CANON); a drop of blood rolls from his nostril, and drops

SHOT 39: CU sink; multiple drops of blood falling in the water

SHOT 40: ECU of bloody nose (head-on); Charlie wipes his nose with his finger

SHOT 41: MS (eyebrows to chest); Charlie looks at his bloody finger and wipes it on his T-shirt (chest)

SHOT 42: MCU of pills sitting on sink; Charlie's hand grabbing the blister of pills

SHOT 43: MCU (stomach level) (no face) (include blood stain); Charlie popping a couple of pills in his hand

SHOT 44: MCU Charlie's face; Charlie takes pills, 2sec after he turns to the doorway

SHOT 45: LS; camera on the floor; low-angle; camera in the hallway looking inside the bathroom; As Charlie turns, a dark figure passes across the frame; Charlie notices the figure just before it disappears

SHOT 46: EWS; camera on toilet tank, facing door; Charlie turns to the toilet, takes the broken bottle and proceeds out of the bathroom, following the figure

SHOT 47: LS; camera on bottom of stairs; low-angle; Charlie circles around the railing and goes down the stairs, holding the handrail, walking slowly

SHOT 48: WS; camera is on the sidewalk; facing the house; Charlie opens the door, walks out of the house and looks around

SHOT 49: MS; low-angle Dutch angle; camera goes around Charlie 1 ½ times; Charlie pulling his hair

SHOT 50: MS; follow of legs; camera rises to head level; Charlie stumbling towards door

SHOT 51: POV; camera shaking, moving rapidly; Charlie walking towards closed door

SHOT 52: CU; camera next to door; door in the left side of the frame; Charlie comes into the frame, leans head on door

SHOT 53: CU; camera moving backwards a bit; panning to the left; Charlie puts his hand on the wall and accidentally presses the doorbell continuously

SHOT 54: MLS; camera facing door; Charlie turns around and leans on the door, almost falling through it

SHOT 55: MS camera on tripod in bottom of stairs; low-angle; facing stairs; Charlie struggling, holding the wall

SHOT 56: LS; jump-cut from SHOT 55; Charlie is leaning from the handrail

SHOT 57: LS; jump-cut from SHOT 56; Charlie sitting on his left side in the middle of the stairs

SHOT 58: LS; jump-cut from SHOT 57; Charlie at the top of the stairs, holding the handrail and pulling himself upwards

SHOT 59: MS; low-angle Dutch angle; camera handheld; facing Charlie; following him; Charlie holding the wall; drags himself towards his room

SHOT 60: WS; camera on tripod; in corner of the wall with the door; Charlie stumbles inside the room, takes two steps falling to his knees

SHOT 61: MCU; camera on the floor; following Charlie as he falls, lying on the floor; camera zooming out while following Charlie; Charlie falling from his knees, directly on the floor; going out of focus

SHOT 62: MCU; camera on the floor; not moving; Charlie wakes up, stands up and goes out of frame

SHOT 63: MS; camera on slider; waist height; camera moving left to right; camera starts moving as soon as Charlie comes into frame; Charlie goes to the sofa and sits on it; looks around the table; (AT THIS POINT CHARLIE GOES OUT OF FRAME) Charlie takes card and taps four times on the table

SHOT 64: screen goes black; title comes on screen; a loud SNIFF is heard

THE END